Game Feel Analysis

**Instructions**: Analyze the following game characters and identify the aspects of Game Feel (responsiveness, weight, speed, fluidity) that are evident in each example. Write your answers in the space provided.

Character 1: Mario (Super Mario series)

Control Attributes:

Game Feel Analysis:

Character 2: Kratos (God of War series)

Control Attributes:

Game Feel Analysis:

Character 3: Nathan Drake (Uncharted series)

Control Attributes:

Game Feel Analysis:

Character 4:Link (The Legend of Zelda series)

Control Attributes:

Game Feel Analysis:

Character 5: Tracer (Overwatch)

Control Attributes:

Game Feel Analysis: